



1. ORGANIZATION OF COMPETITION
 - a. The name of the competition shall be **2016 Land Shark Beach Soccer League**, hereafter referred to as “the competition”.
 - b. The competition shall be organized by the **GFA Men’s Committee**, hereafter referred to as “the committee”.
 - c. The committee shall be spearheaded by **Samuel San Gil**, hereafter referred to as “the commissioner”.
2. PLAYER ELIGIBILITY
 - a. Players must hold a current GFA player card.
 - b. Players must have been born in **2001** or earlier.
 - c. Players must not have any outstanding fines or disciplinary sanctions.
 - d. Players must be listed on the official team roster.
 - e. Players must only be registered to one team during the competition.
3. TEAM ENTRY
 - a. Teams may only enter if all debts, both player and team, are settled with GFA.
 - b. Teams must submit a roster by the first match of the competition.
4. COMPETITION FEE
 - a. The competition fee, to be paid by each participating team, shall be **\$538.00**
 - b. The fee must be paid by **Friday, June 17, 2016**.
 - c. Failure to pay fee by the above deadline will result in a late fee of \$100.
5. COMPETITION DATES
 - a. The competition shall commence on **Sunday, June 5, 2016** and finish by **Sunday, June 26, 2016**.
 - b. Matches will be played on Sundays. Kickoff times will be **2:00 pm, 3:00 pm, 4:00 pm & 5:00 pm**.
6. FAILURE TO APPEAR
 - a. Failure to appear for scheduled match without confirmed notification shall result in a 3-0 forfeit loss and a fine of \$50. Failure to appear is defined as not having at least four players with valid GFA ID cards at kickoff time.
 - b. Team fines must be paid by the Friday before the next Sunday match(es). Failure to meet this requirement will result in another 3-0 forfeit loss and \$50 fine.
7. MATCH REGULATIONS
 - a. The competition shall follow the current edition of FIFA Beach Soccer Laws of the Game, with the following modifications:
 1. Law 4 (The Players’ Equipment) – Teams must have identical, numbered jerseys with the exception of the goalkeeper. Matching shorts are not required. If there is a uniform conflict, the home team must use a different-colored jersey. If no second jersey is available for both teams, bibs may be used as an alternative.



2. Law 6 (The Timekeeper and Third Official) – Referees will keep official time. Match Commissioner will carry out the other duties outlined in the LOTG.
3. Law 7 (The Duration of the Match) – Matches will consist of three 15-minute periods, running time.
4. Law 11 (Fouls and Misconduct)
 1. A player who is shown a red card may not participate in the next scheduled match.
 2. Ejected player, managers or other team personnel must leave the pitch immediately and remain at least 30 yards away. Failure to do so may result in additional sanctions from the GFA Disciplinary Committee.
 3. Any player who receives three cautions in separate matches will be suspended for the match that immediately follows the third caution. Any player sent off for two cautions in the same match will not count as two cautions (it is a red card). However, a player who received a caution and then a straight red card in the same match will have the caution counted in the accumulated caution tally.

8. ADDITIONAL REGULATIONS

- a. Roster
 1. A maximum of 15 players per team shall be allowed on the roster.
 2. Teams may register more than the roster limit, but managers must submit a roster within the required limit of players. Only players on the latest submitted roster may be eligible to play.
 3. Rosters MUST have the following information: **full name, jersey number, GFA ID, Date of Birth.**
- b. Competition Format
 1. Teams shall play a double round-robin.
 2. Top four teams will advance to semifinals.
- c. Ranking System
 1. Teams will be awarded points in the following manner: 3 points for a win, 1 point for a draw and no points for a loss.
 2. The following system will be used to determine league standings:
 1. Points Total
 2. Head-to-Head Points Total (if more than two teams tied, Goal Differential shall be used to rank tied teams)
 3. Goal Differential
 4. Least Goals Allowed
 5. Fewest Disciplinary Points
 6. Playoff (only to determine top four)
- d. Playoff Format (Law 18 – Procedure to Determine the Winner of a Match)
 1. Should a playoff match be tied after regulation, a 3-minute period of extra time shall be played.



2. If match is still a tie after extra time, kicks from the imaginary penalty mark are taken to determine the winner. Procedure is outlined in LOTG.
 - e. Grace Period
 1. There is no grace period. A match may not commence unless both teams can produce at least 4 players with valid GFA ID Cards by the scheduled kickoff time. Any team that fails to meet this requirement will forfeit the match with a 0-3 result. If both teams fail to produce the required amount, both will receive a 0-3 forfeit loss.
 - f. Caution Accumulation Rule
 1. Any player who receives three cautions in separate matches will be suspended for the match that immediately follows the third caution. Any player sent off for two cautions in the same match will not count as two cautions (it is a red card). However, a player who received a caution and then a straight red card in the same match will have the caution counted in the accumulated caution tally.
 - g. Fielding Ineligible Players
 1. If a team is found guilty of fielding ineligible players during a match, that team will receive a forfeit for that match.
 2. Managers/coaches that field ineligible players in a match will not be permitted in the technical area for the next scheduled match. Any subsequent offences will be referred to the GFA Disciplinary Committee for additional sanctions.
 - h. Match Interruptions
 1. If a match is interrupted by inclement weather or other outside agents and play cannot continue, the match shall be considered official if two full periods have been played. Any less and the match shall be replayed in its entirety.
 2. If the referee deems the interruption temporary, the match may be delayed up to 15 minutes. If after that time the interruption has not passed, the match shall be abandoned.
9. FACILITY REGULATIONS
- a. No footwear may be worn on pitch (barefoot only).
 - b. All trash must be cleared from bench after every match. Failure to do so can result in a team sanction of \$50.
10. AWARDS
- a. 2016 LandShark Beach Soccer League Champions
 - b. 2016 LandShark Beach Soccer League Fair Play Award
 - c. 2016 LandShark Beach Soccer League Golden Boot Winner